



EDEN BOWLS • ROLBAL

# MASTERS INVITATION SINGLES

## CONDITIONS OF PLAY

1. The competition shall be played in two sections on a league basis to establish the winner and runner-up of each section.
2. The winner of each match shall be the player first scoring 21 shots. No shots in excess of 21 will be recorded.
3. One point shall be recorded for each match won and the section winner shall be the player with the highest number of points.
4. In the event of equality of points, the winner shall be the player with the highest net score obtained during sectional play. Should equality still exist, the total shots each player has scored shall be divided by the total shots scored against the player; the higher resulting figure shall determine the winner. Should equality still exist, the winner of the original game played between those players shall be the winner.
5. Should a player withdraw for any reason after commencement of the tournament, all his/her completed results up to the point of withdrawal shall stand. That game and the remainder of the games shall be forfeited and the opposing player for that and the remaining un-played games shall be allocated one point and the net total of shots equal to the average net total of shots scored by the winners of all other games played in the same section.
6. The section winners will play off to determine the overall winner and runner-up.
7. In the event of adverse weather conditions or for any other acceptable reason, the Controlling Body shall have the right to curtail the number of rounds to be played and/or shots required to win a match in order to determine the winner and runner-up of each section.
8. Registration will be at **08:00** on the first day and play will commence at **08:30** every day. There shall be FOUR sessions a day, with each of the sections having a bye during one of the sessions. There shall be no set tea and lunch intervals but such will be taken by the section having a bye.
9. The Controlling Body shall have the right to change allocated rinks at any time.
10. In the interest of speeding up play, players will only be allowed to walk up to the head after the player's own third bowl has been delivered, unless permission has been requested and given by the marker.
11. Dress Code.

It is a requirement in terms of the dress code that players in this event wear their highest colours.

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